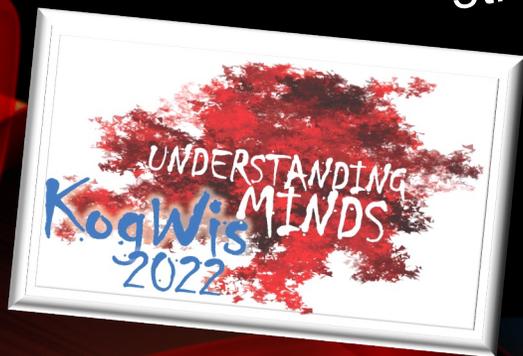


# KOGWIS 2022

15TH BIENNIAL CONFERENCE

*of the German Society for Cognitive Science*

5th - 7th September 2022 Freiburg im Breisgau



**Memory slices by Anna Strasser**  
**DISCLAIMER: JUST MEMORIES – AIMING FOR CORRESPONDENCE  
WITH REALITY BUT CANNOT GUARANTEE IT.**

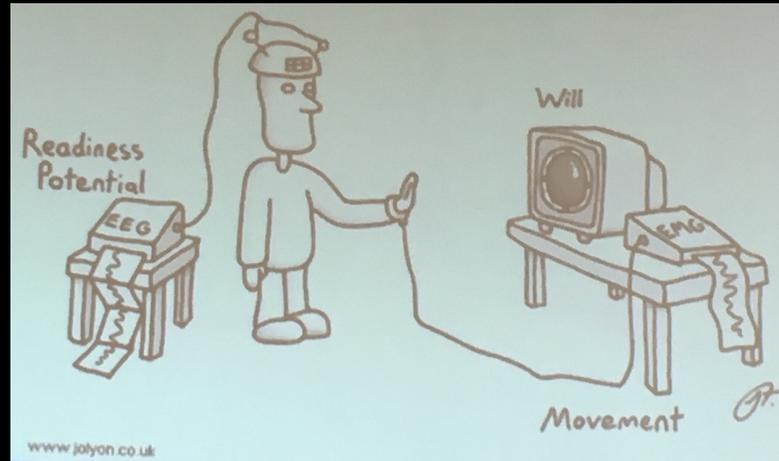
# MARCEL BRASS

## Free will: an empirical perspective



### LIBET-STYLE EXPERIMENTS DO NOT DISPROVE FREE WILL

- conscious intentions preceded by brain activation (readiness potential)
- ❖ ONLY evidence of an accumulation process → **reflecting the decision process not its outcome**



### CONSEQUENCES OF BELIEVING IN FREE WILL

- a) intuition can overwrite beliefs (*Hume*)
- b) catastrophic → fewer moral intuitions (*Smilansky*)
- c) chance for giving up revenge (*Pereboom*)

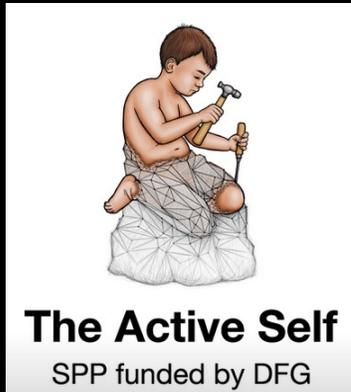
Brass, M., Furstenberg, A., & Mele, A. R. (2019). Why neuroscience does not disprove free will. <https://doi.org/10.1016/j.neubiorev.2019.04.024>

### EMPIRICAL EVIDENCE

- belief in free will
  - praise & punish more
  - more responsibility for humans than for the environment

however, experts might not be influenced by this ...  
→ study with judges

## Computational cognitive modeling of the predictive active self in situated action



COMPAS project:

- cognitive status & role of sense of control (SoC) in complex task situations
- computational cognitive architecture tested against human behavioral data as well as measures of SoC
- **not only prediction-based (bottom up)**

### LEVELS OF CONTROL

1. sensorimotor control layer (SCL)
  - a predictive processing hierarchy (free energy)
2. cognitive control layer (CCL)
  - cognitive architecture ACT-R

computationally model of SoC

- *arises from*
  - conforming, deviating or conflicting prediction errors
  - precision in visual, acoustic & tactile information input modalities

# VERENA VANESSA HAFNER

## Tool-use and agency in artificial agents



COMPUTATIONAL PREDICTIVE MODEL OF A MINIMAL SELF: SENSE OF AGENCY & SENSE OF BODY OWNERSHIP

### PREREQUISITES FOR THE DEVELOPMENT OF AN ARTIFICIAL SELF

#### MINIMAL SELF

- self-other distinction / social self / co-representation
- self-exploration simulation theory



#### TOOL USE & INVENTING TOOLS

#### ROBOT TRUST

#### OBJECT PERMANENCE IN ROBOTS

(Lang, C., Schillaci, G. & Hafner, V.V. (2018), A Deep Convolutional Neural Network Model for Sense of Agency and Object Permanence in Robots, DOI 10.1109/DEVLRN.2018.8761015)

computational predictive model implemented it in different experimental setups of robot interaction

Re-enacting sensorimotor experience for cognition  
<https://www.frontiersin.org/research-topics/3747/re-enacting-sensorimotor-experience-for-cognition>

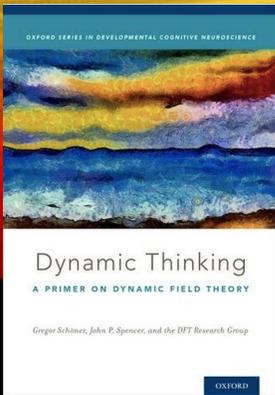
Ciria, A., Schillaci, G., Pezzulo, G., Hafner, V.V. & Lara, B. (2021). Predictive Processing in Cognitive Robotics: a Review. *Neural Computation* (2021) 33 (5): 1402–1432.

#### MEASURES OF THE SELF:

based on

1. properties of the computational models & instantiation in artificial agents
2. behavioural observations inspired by variations of a sensorimotor Turing Test

→ investigate measures can account for testing disturbances of the self  
→ e.g., imbalance between predicted & perceived information



# GREGOR SCHÖNER, JAN TEKÜLVE

## A neural dynamic account of intentionality as the basis of an active self

### DYNAMIC FIELD THEORY

#### intention

- 2 direction of fit
  1. world to mind
  2. mind to world



scenario:

intentional agent in simple world

- *world* (colored objects (small) | paint buckets (tall) | vehicle with arm)
- *perception* ( see color/ feature | sense position, arm | paint in gripper)
- *intention in action* (move / reach to take up paint | reach to apply a coat of paint)

### CONCLUSION

- intentional states = neural attractors
  - emerging & disappearing through instabilities controlled by conditions of satisfaction
  - neural dynamic architectures organize intentional processes across 2 directions of fit & 6 psychological modes
  - neural dynamics scales due to the stability → robustness properties of neural attractors



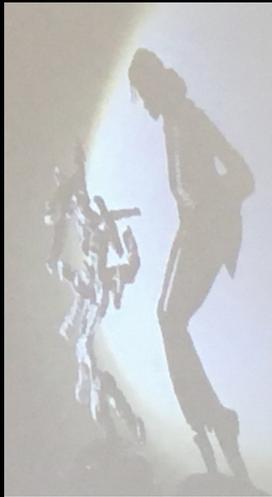
# MARTIN BUTZ

## Homeostasis drives the active self while generative models constitute it

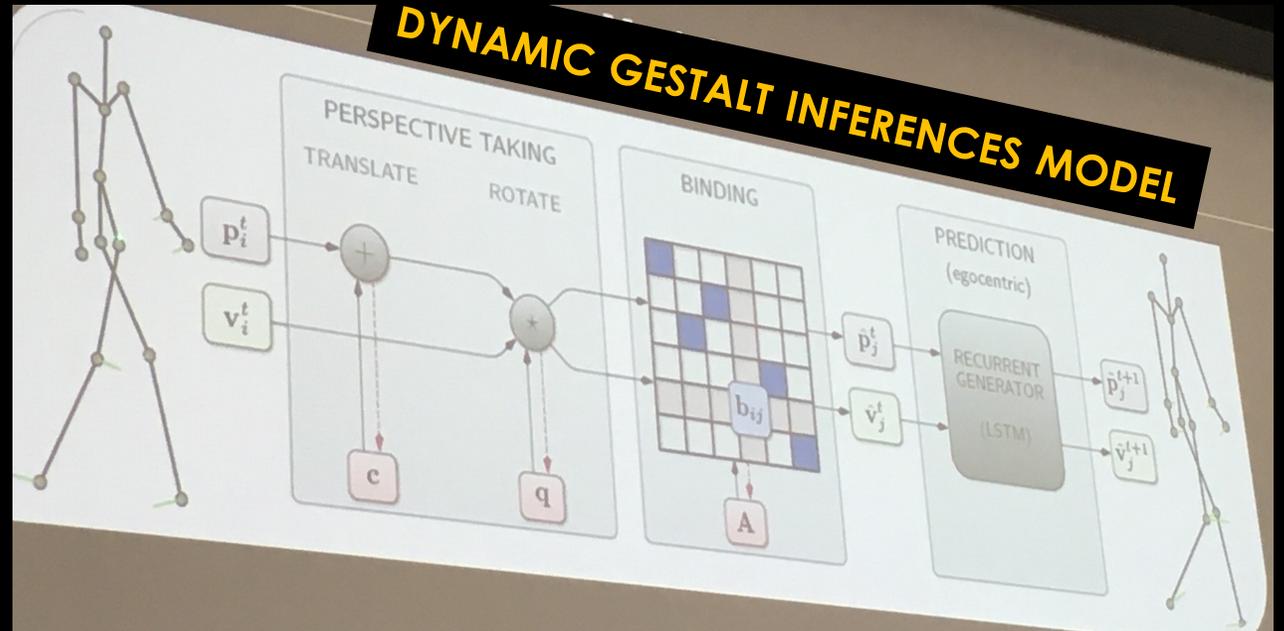
→ FREE ENERGY

minimization drives 3 types of inferences

1. retrospective in the here and now
2. retrospective & reflective
3. prospective



surprising causes of shadow



# DEDRE GENTNER

## Analogy, abstraction and relational knowledge



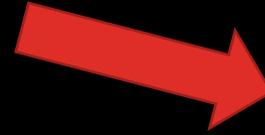
### EMBODIMENT

- many human concepts are learned & stored as sensorimotor traces

+

### ABSTRACT ACCOUNT

- structural forms as hypothesis space



### ABSTRACT RELATIONAL CONCEPTS formed from embodied experience!

- via analogical comparison
- via structural alignment & mapping

### ~~extreme embodiment~~

- ~~• all concepts are embodied~~

### ~~extreme abstract account~~

- ~~• learning = hypothesis testing~~

### early in infancy

- structure-mapping abilities

### acquiring language

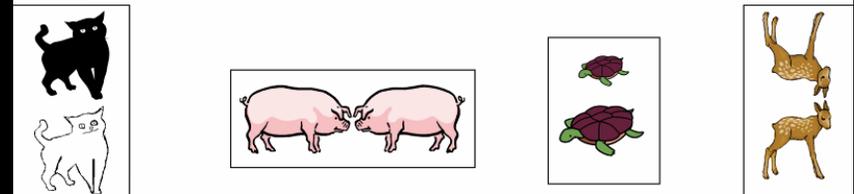
- analogical abilities

### individual learning & language evolution

- metaphoric language as a route to new abstractions both

3-YEARS-OLDS LEARNING A NEW SPATIAL RELATION  
VIA ONE OR TWO EXAMPLES

8 unfamiliar relations -- each given a novel label



(Christie & Gentner 2010)

There is a continuum of abstractness from strongly sensorimotor concepts to highly abstract concepts

Abstract concepts—including many relational concepts—often evolve from sensorimotor concepts

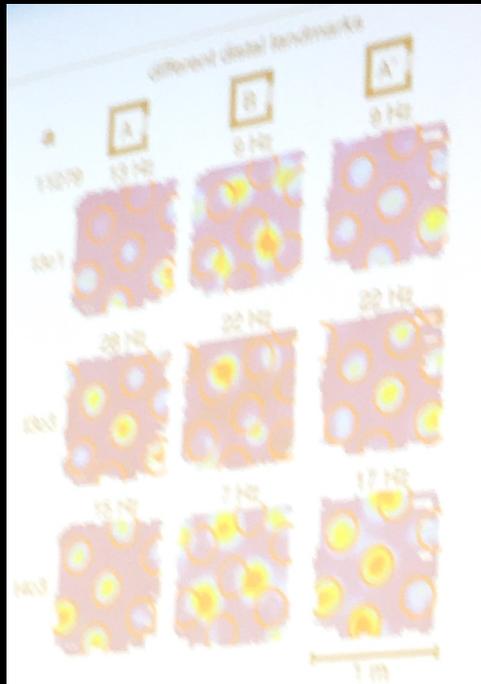
This evolution is driven by analogical abstraction processes

# TRISTAN BAUMANN, HANSPETER A. MALLOT

## Gateway identity & spatial remapping in a combined grid & place cell attractor



HUMANS CAN REASON ABOUT SPACE → THERE MUST BE SPATIAL REPRESENTATIONS



place & grid cells → context-specific firing fields

- context change is signaled by remapping
- remapping happens immediately when another room is entered
- patterns depend on local position information (at the entrance)

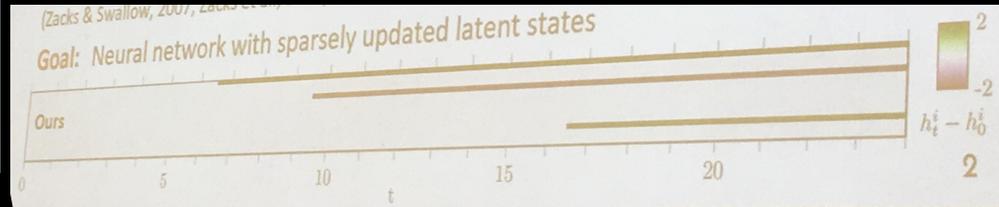
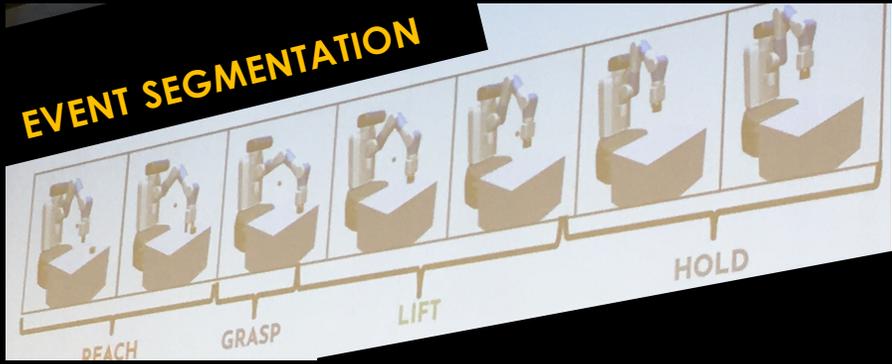
➤ Gateways between rooms must play a special role

# CHRISTIAN GUMBSCH, GEORG MARTIUS, MARTIN V. BUTZ

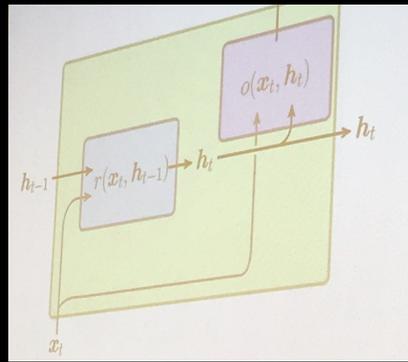
## Learning latent event codes for hierarchical prediction & generalization



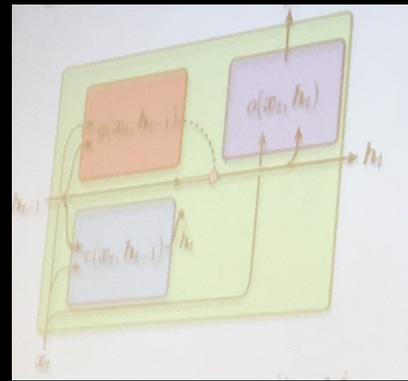
### EVENT SEGMENTATION



### RECURRENT NEURAL NETWORK



### GATED RECURRENT NEURAL NETWORK



GateLORD punishes the network for gate opening  
→ Loss function  
→ better in prediction & generalization



NICOLAS KUSKE, FLORIAN RÖHRBEIN, JULIEN VITAY, MARCO RAGNI, FRED HAMKER

# Demands & potentials of different levels of neuro-cognitive models for human spatial cognition

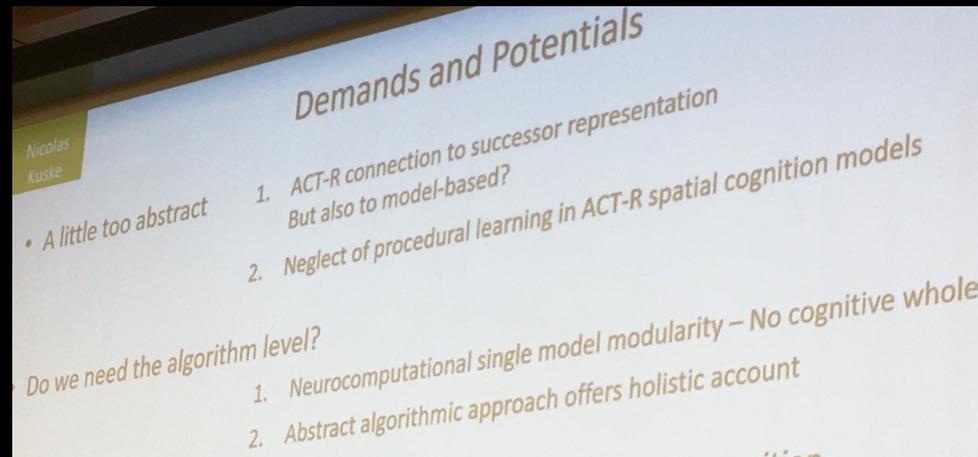


- 2 levels of model organization in order to *understand* cognition
  1. neurocomputational ( too complex?)
  2. algorithmic (so simple Too abstract?)

## DUAL PROCESS

1. declarative planning DP
2. procedural habitual PH

ACT- R adaptive control of thought rational cognitive architecture

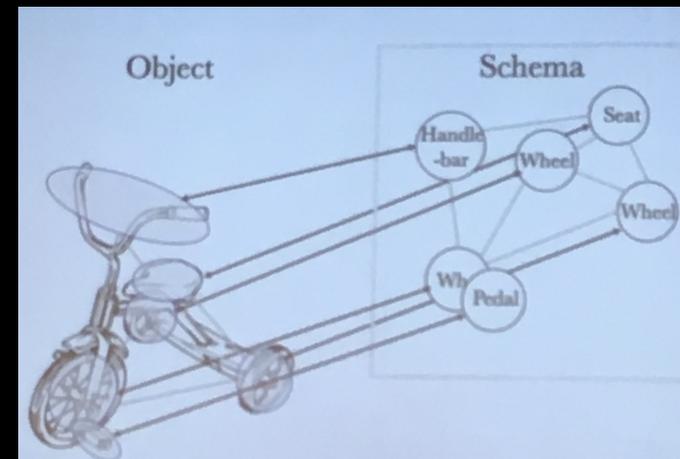


# CHRISTOPH VON DER MALSBURG, BENJAMIN GREWE, THILO STADELMANN

## Making sense of the natural environment



- structured network patterns as symbol
- object / schema
- texture representation
  - by feature neurons??
  - NO by net fragments
    - constitute Gestalt laws



	feature neurons	net fragments
relationship	association	structural relationship
	bags of features / Hebbian assemblies	building blocks
		symbolic & sub symbolic representation
structured by		learning & self-organization

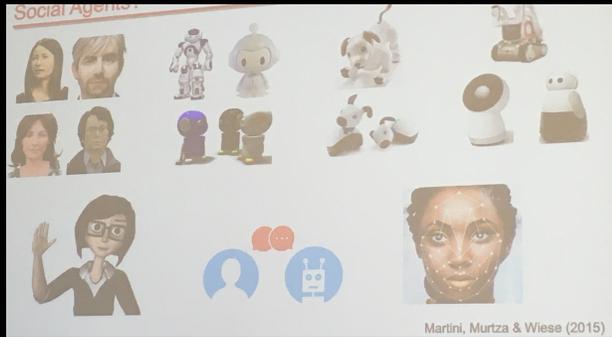
**NET FRAGMENTS  
= brain spanning nets  
constitutes mental life**

# EVA WIESE, YASMINA GIEBELER

## Robots as social agents: challenges and insights from social neuroscience



### SOCIAL AGENTS - PHYSICAL APPEARANCE



### SOCIAL AGENTS – CHALLENGES

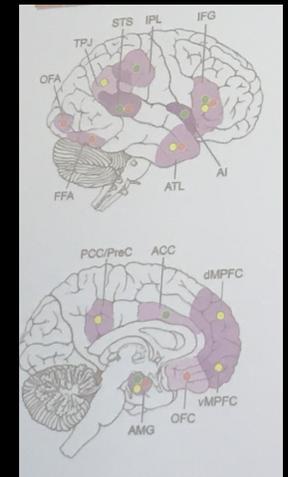
- prior experiences
- mental models
- social AI
- content & environment
- measurement
- development

### SOCIAL AGENTS – FUNCTIONAL ROLE

- intuitive dialogue
- reduced workload
- social learning
- transparency & trust
- positive affect
- integration

### SOCIAL AGENTS – SOCIAL NETWORKS IN THE BRAIN

- Mirroring Networks
- underactivated mentalizing networks
- underactivated face-recognition networks



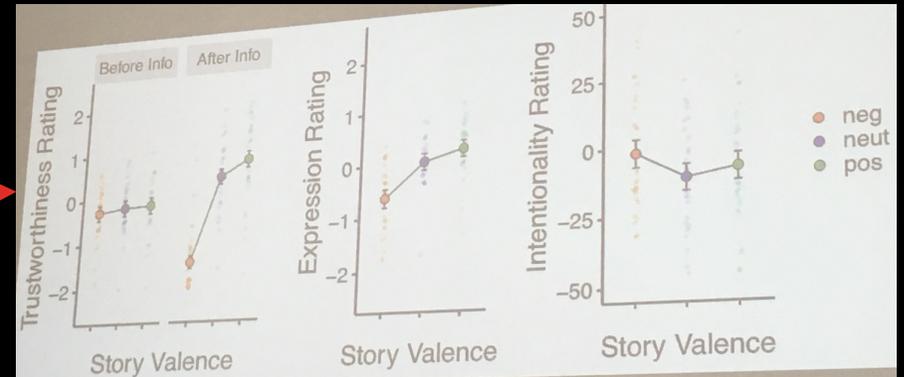
two studies	
social attention	Wiese et al 2012
drainage of cognitive resources	Wiese et al. 2018



# MARTIN MAIER, ALEXANDER LEONHARDT, RASHA ABDEL RAHMAN

## Bad robots? Humans rapidly attribute mental states during the perception of robot faces

### INTERACTING WITH ROBOTS WE SWITCH BETWEEN THE DESIGN & INTENTIONAL STANCE



		Results
questionnaire	60 participants 36 robot images	<ul style="list-style-type: none"> <li>Ratings of trustworthiness &amp; facial expression align with the valence of learned knowledge.</li> </ul>
EEG pre-registration <a href="https://osf.io/cBva7">https://osf.io/cBva7</a>	30 participants 18 robot images	<ul style="list-style-type: none"> <li>Ratings of trustworthiness &amp; facial expression align with the valence of learned knowledge.</li> <li>Intentionality: robots aren't rated as totally unintentionally</li> <li>BAD robots are rated acting more intentionally than GOOD or NEUTRAL robots</li> </ul>

#### N170 component:

- early visual face perception
- #### early posterior negativity (EPN):
- reflexive response to emotional visual stimuli
- #### late positive potential (LPP):
- more elaborated evaluation of emotional stimuli